

St. John Harbour - is better suited to Vessels employed in the Fishery or to Steamers than as a harbour for square rigged ships, which require a leading wind to enter. To avoid the shoal, keep close to the right of a small rocky eminence (the Turret) and to be acquainted with the profile of the land at the head of the Cove. The same line shows English 11.

It is advisable for vessels exceeding 100 feet in length to bring up first to Sesostria Bay where they have room to swing, & then haul into the Haven, & moor as convenient. The holding is excellent in the Haven, and there is good shelter, but the inhabitants say that in heavy weather gales the well ride is not so good. In Sesostria Bay the holding is also good, & the anchorage is very convenient for a short stay, but a fresh W. wind soon raises a sea.

Turret Bay - affords temporary shelter for small craft.

Good Bay - When coming from the north, be careful to open Round I. a little to the left of Flat Pt. to avoid the shoals lying between Wolf Pt. & Hare I. but keep 1st light to the right of Round I. 1st. One light to clear Hare I. Shoal.

To avoid the Shoals at the entrance of Barred Bay, & off Sheep I. do not open Port-au-Chalet point to the right of Round Head as far as to see more than its summit. The indicated anchorage is that for large ships; they should anchor to the S.E. and N.W. - the S.W. winds being the most dangerous; but there is never any sea, and the holding is good. Small vessels can anchor in Wolf Bay, or even in Barred Bay, the latter forming a snug Port where the sea is always smooth.

The Hill which gives name to the Bay is a curious natural excavation in the rock, 65 feet below the surface of the ground, and the depth of water is about 30 feet.

